# Multiple-Kernel Local-Patch Descriptor

Supplementary material

May 13, 2017

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## Patch maps

Compute the similarity of a single pixel  $p \in \mathcal{P}$  with all pixels  $q \in \mathcal{Q}$  $\rightarrow$  construct a *patch map* as a 2D similarity map on  $\mathcal{Q}$ .



Gradient angle is depicted with arrows



Patch map

Red (blue) color is maximum (minimum) similarity. We show 10 isocontours in a uniform way. The absolute similarity value is not shown, it is the shape of the isocontours that matters.

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Position of pixel p

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## Patch maps for different parametrizations



Different parametrization results in different similarity Observe the effect of the relative angle  $\tilde{\theta}$ 

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## Shift invariant kernels



Shift invariant kernels  $\Rightarrow$  Only the difference matters Compare with previous slide: same  $\Delta \theta$  but different  $p_{\theta}$  and  $q_{\theta}$ 

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# **Combining kernels**



Combined parametrization: The discontinuity of the polar (left) is improved.

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## Combining kernels - effect of whitening



Patch map showing the effect of whitening (compare with previous slide)

Combining kernels (another pixel)



 $\begin{array}{ccc} k_{\phi}k_{\rho}k_{\tilde{\theta}} & k_{x}k_{y}k_{\theta} & k_{\phi}k_{\rho}k_{\tilde{\theta}} + k_{x}k_{y}k_{\theta} \\ \hline \text{Combined parametrization: Patch map for different pixel } p \text{ (different position)} \end{array}$ 

## Combining kernels (another pixel) - effect of whitening





After whitening the similarity is not shift invariant Compare with the following slides





# Difference $\Delta \theta$ is the same (equal to 0) but $p_{\theta}$ and $q_{\theta}$ change Also the patch map changes















### Insensitivity to small patch rotations



Related to the discussion in Section 4, lines 194-195, and Figure 2.

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