

# Non-rectangular Part Discovery for Object Detection

Chunluan Zhou  
 czhou002@e.ntu.edu.sg  
 Junsong Yuan  
 jsyuan@ntu.edu.sg

School of Electrical and Electronic  
 Engineering, Nanyang Technological  
 University, Singapore 639798

The deformable part-based model (DPM) is commonly used for object detection and many efforts have been made to improve the model. However, much less work has been done to discover parts for DPM. Most DPM-based methods adopt the greedy search approach proposed in [2] to initialize a predefined number of parts of rectangular shapes, which may not be optimal for some object categories. Moreover, object structures are not well exploited by the approach. In [4], a three-layer spatial pyramid structure is used to simplify the initialization of parts. An And-Or tree model [3] is proposed to select discriminative part configurations by a dynamic programming algorithm. Although the method can determine part sizes automatically, part shapes are still restricted to rectangles. To address the limitations of these methods, we propose a novel data-driven approach to discover non-rectangular parts by exploiting object structures. Figure 1 shows rectangular and non-rectangular parts obtained by the greedy search approach and our approach, respectively. Generally, the parts obtained by our approach can better cover object regions.

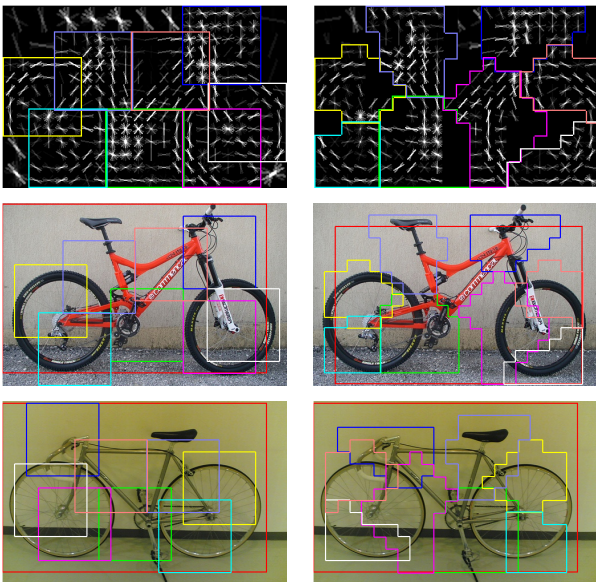


Figure 1: Rectangular parts vs. non-rectangular parts.

The DPM of an object category has several components representing different poses or orientations. Each component consists of a root which represents a whole object and a set of part filters which can move relatively to the root to capture structural deformations. As the training data only have bounding-box annotations specifying the image regions of training examples, the model is trained by first initializing the components and then learning model parameters in a latent structural SVM framework (See [2] for details). As the objective function used in the framework is not convex and as pointed out in [2] the training process is susceptible to local minima, it is necessary to select a good initialization of the components. In this paper, we focus on how to better initialize each component, especially its part filters.

Let  $M_c$  be the  $c$ -th component which has  $N_c$  part filters. The component  $M_c$  is defined by a  $(2N_c + 2)$ -tuple  $\beta_c = (\mathbf{F}_0, \mathbf{F}_1, \dots, \mathbf{F}_{N_c}, \mathbf{d}_1, \dots, \mathbf{d}_{N_c}, b)$ , where  $\mathbf{F}_0$  is the root filter,  $\mathbf{d}_i \in \mathbb{R}^4$  is the deformation parameters of the part filter  $\mathbf{F}_i$ , and  $b$  is the bias term. Each filter  $\mathbf{F}_i$  is an  $H_i \times W_i$  array of  $n$ -dimensional weight vectors, where  $H_i$  and  $W_i$  are the height and width of  $\mathbf{F}_i$ , respectively. To initialize  $M_c$ , we first obtain the root filter  $\mathbf{F}_0$  and then derive part filters from the root filter. The training examples are clustered into several groups each of which corresponds to one component. Let  $D_c$  be the set of object examples belonging to the  $c$ -th sub-category.  $\mathbf{F}_0$  is obtained by training a linear SVM on the object examples in  $D_c$  and randomly sampled negative examples with each training example repre-

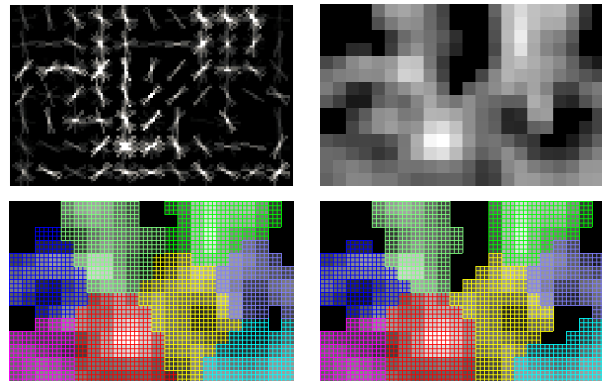


Figure 2: The process of our part discovery approach.

sented by histogram of oriented gradients (HOG) [1].

After  $\mathbf{F}_0$  is obtained, we find  $N_c$  part filters that have good matching regions on object examples in  $D_c$  and are consistent with these examples in terms of object structure. First, we double the size of the root filter  $\mathbf{F}_0$  by interpolation, as in [2], to capture finer details. The enlarged root filter, denoted by  $\mathbf{F}'_0$ , is represented by a  $2H_0 \times 2W_0$  array of cells  $C_k$  for  $1 \leq k \leq 2H_0 \times 2W_0$ , where each cell  $C_k$  corresponds to a  $n$ -dimensional weight vector in  $\mathbf{F}'_0$ . Then, from  $\mathbf{F}'_0$ , we obtain a configuration of  $N_c$  connected part filters,  $\Lambda = \{\mathbf{F}_i | 1 \leq i \leq N_c\}$ , which satisfies the following overlapping constraint:

$$O(\mathbf{F}_i, \mathbf{F}_j) = \frac{\text{Area}(\mathbf{F}_i \cap \mathbf{F}_j)}{\text{Area}(\mathbf{F}_i \cup \mathbf{F}_j)} < \tau \quad \text{for } i \neq j, \quad (1)$$

where  $\tau$  is an overlapping threshold. This constraint prevents any two part filters from overlapping largely. We measure the fitness of the part filter configuration  $\Lambda$  to object examples in  $D_c$  by

$$F(\Lambda) = S_R(\Lambda)^\lambda \times S_C(\Lambda), \quad (2)$$

where  $S_R(\Lambda)$  is the average matching response of  $\Lambda$  over object examples in  $D_c$ ,  $S_C(\Lambda)$  reflects the structural consistency of  $\Lambda$  with these examples, and  $\lambda$  is a parameter used to balance  $S_R(\Lambda)$  and  $S_C(\Lambda)$ . Our goal is to find a feasible part-filter configuration  $\Lambda$  that maximizes  $F(\Lambda)$ . We refer readers to the paper for details on how  $S_R(\Lambda)$  and  $S_C(\Lambda)$  are defined and how the objective function is optimized. Figure 2 illustrates the process of our part discovery approach.

We test our approach on Pascal VOC2007 and VOC2010 datasets. Overall, our approach outperforms DPM for 19 and 17 out of 20 object categories in these two datasets respectively, which demonstrates the advantage of the discovered non-rectangular parts over the rectangular parts used in DPM. Implementation details and more experimental results are given in the paper.

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